

These cards are used in place of the poker chips.

You will always have the Fists of Fury card.

You can have only 1 Red Card weapon at a time.

At the start of the shuffle the Red Weapon cards face down. Place the die (if needed) on the card when required.

<p><b>SHOTGUN!</b></p>  <ol style="list-style-type: none"><li>1) All Lesser Zombies at your location are returned to the Zombie pile.</li><li>2) Replace all Greater Zombies at your location with randomly flipped Lesser Zombies.</li><li>3) Decrement the die on this card. If the die is decremented down to 0, discard this card from the game.</li></ol>	<p><b>SHOTGUN!</b></p>  <ol style="list-style-type: none"><li>1) All Lesser Zombies at your location are returned to the Zombie pile.</li><li>2) Replace all Greater Zombies at your location with randomly flipped Lesser Zombies.</li><li>3) Decrement the die on this card. If the die is decremented down to 0, discard this card from the game.</li></ol>	<p><b>SHOTGUN!</b></p>  <ol style="list-style-type: none"><li>1) All Lesser Zombies at your location are returned to the Zombie pile.</li><li>2) Replace all Greater Zombies at your location with randomly flipped Lesser Zombies.</li><li>3) Decrement the die on this card. If the die is decremented down to 0, discard this card from the game.</li></ol>
<p><b>BASEBALL BAT!</b></p>  <ol style="list-style-type: none"><li>1) Select either all Lesser or all Greater Zombies at your location.</li><li>2) Weaken all selected Zombies.</li></ol>	<p><b>BASEBALL BAT!</b></p>  <ol style="list-style-type: none"><li>1) Select either all Lesser or all Greater Zombies at your location.</li><li>2) Weaken all selected Zombies.</li></ol>	<p><b>BASEBALL BAT!</b></p>  <ol style="list-style-type: none"><li>1) Select either all Lesser or all Greater Zombies at your location.</li><li>2) Weaken all selected Zombies.</li></ol>

## BASEBALL BAT!



- 1) Select either all Lesser or all Greater Zombies at your location.
- 2) Weaken all selected Zombies.

## CHAINSAW!



- 1) Flip all Zombies at your location.
- 2) Tails-up Zombies are returned to the Zombie Pile, face-up Zombies are returned to your location.
- 3) Decrement the die on this card. If the die is decremented to 0, discard this card from the game.

## CHAINSAW!



- 1) Flip all Zombies at your location.
- 2) Tails-up Zombies are returned to the Zombie Pile, face-up Zombies are returned to your location.
- 3) Decrement the die on this card. If the die is decremented to 0, discard this card from the game.

## CHAINSAW!



- 1) Flip all Zombies at your location.
- 2) Tails-up Zombies are returned to the Zombie Pile, face-up Zombies are returned to your location.
- 3) Decrement the die on this card. If the die is decremented to 0, discard this card from the game.

## FISTS OF FURY!



- 1) Select 4 Zombies at your location to randomly flip.
- 2) Greater Zombies flipped to tails-up are replaced with randomly flipped Lesser Zombies.
- 3) Lesser Zombies flipped tails-up are returned to the Zombie pile.
- 4) Remaining Zombies are returned to your location.