

Reference  addl paths 0

4 0 T 31
10 15 31
27 52
3 9 17
14 27
1 2 2
5 14 28
20 39
2 0 2
8 10 21
29 55
9 29 55
6 8 16
7 24 49
17 35

 +1  A
 B  G
 H  L
 M  +1

 Typical 0
 Escort 2



1

Reference  addl paths 1

3 5 9
14 T
10 24 48
2 0 2
5 7 14
1 4
4 11 21
8 23 46
1 3 6
17 35
27 52
26 51
7 16 31
9 24 45
6 20 38

 C  +1
 D  I
 J  N
 +1  Q

 Ferocious 3
 Slay 5



2

Reference  addl paths 2

2 15 31
9 33 66
23 T
1 0 3
3 11 21
1 3
12 24
4 19 38
2 3
6 20 39
8 30 58
17 35
5 16 31
10 13 24
7 10 20

 E  F
 +1  R
 K  S
 +1  O

 Ferocious 2
 Guard 3



3

Reference  addl paths 1

1 5 10
9 35 70
7 27 52
12 T
4 7 14
0 3
2 6 13
6 15 31
5 9
3 11 24
10 27 51
8 19 38
2 6
44 86
5 6 14

 +2  G
 L  T
 H  +1
 +1  Q

 Burrowing 1
 Defend 3



4

Reference  addl paths 1

3 6
10 13 28
6 22 41
4 9 17
2 1 T
1 4
1 10 20
17 35
6 13
5 21 42
7 23 44
9 9 18
3 11 20
8 39 77
8 16

 A  B
 +1  +1
 I  P
 M  R

 Poison 0
 Slay 3



5

Reference  addl paths 0

11 21
8 40 76
9 14 27
6 10
1 19 38
0 T
3 16 31
5 13 25
10 21
4 19 37
6 12 23
7 31 59
2 11 25
10 40 81
17 35

 +1  +2
 C  +1
 N  J
 O  S

 Flying 3
 Negotiate 6



6

Reference  addl paths 3

3 13 28
7 25 49
5 14 27
3 10 21
6 10 20
1 4 6
13 T
10 11 20
1 4
21 42
9 31 62
6 11 21
4 18 34
8 42 83
2 15 31

 D  E
 F  +1
 +1  K
 P  T

 Typical 4
 Escort 5



7

Reference  addl paths 2

15 31
7 33 63
5 26 51
2 13 27
18 35
0 2
4 4 7
20 T
1 6 10
10 20
10 12 23
8 11 24
6 15 28
9 38 73
3 20 37

 D  A
 +2  +1
 +1  G
 L  T

 Swarming 3
 Assault 2



8

Reference  addl paths 1

4 5 9
9 30 58
8 20 37
1 6 13
5 4 7
2 4
3 4 10
10 20
1 T
7 23 45
20 37
34 65
5 10 20
10 26 52
6 21 41

 F  +2
 +1  B
 K  M
 Q  +1



 Flying 2
 Defend 1



9

Reference  addl paths 2

1 11 21
8 20 41
6 18 34
9 3 6
4 16 31
2 2 2
2 2 3
3 9 16
1 3
5 15 T
7 33 67
10 33 63
17 31
14 28
13 27

 E  +1
 C  +2
 H  N
 +1  R

 Typical 1
 Guard 4



10

Reference  addl paths 1

2 8 13
20 38
10 29 55
3 6
12 25
0 3
1 4 6
5 11 20
6 13
9 12 25
6 11 T
7 25 49
3 6 13
8 27 55
4 7 13

 +1  I
 O  J
 P  +1
 O  S

 Burrowing 0
 Return 5



11

Reference  addl paths 1


3 0 0
7 27 53
5 27 52
3 7
1 15 30
1 3
9 16
8 24 49
4 6
10 24 49
9 17 34
6 24 T
4 20 41
10 21
2 15 28

 A  B
 +1  A
 H  G
 M  +1

 Armored 4
 Escort 4




12

Reference  addl paths 2

11 21
18 35
6 28 55
0 3
2 10 20
1 3 6
14 28
5 30 58
3 0 4
4 16 30
10 22 41
8 35 69
5 T
9 16 31
7 20 37

 +1  I
 D  S
 L  R
 +1  P

 Undead 3
 Return 3



13

Reference  addl paths 0

8 14
10 18 35
8 6 13
7 13
3 16 31
2 6
5 15 31
4 27 51
1 9 16
7 15 31
9 25 48
33 63
2 19 38
17 T
6 14 27

 C  +1
 +2  J
 K  +1
 N  T

 Swarming 2
 Defend 2



14

Reference  addl paths 0

14 27
8 40 80
10 16 31
1 12 25
17 35
2 4 10
4 15 31
7 17 34
3 7
5 14 28
13 27
9 16 31
6 16 30
34 67
3 8 T

 E  +1
 F  K
 +1  Q
 P  Q

 Burrowing 1
 Negotiate 1



15

Reference  addl paths 2

1 10 21
9 29 56
7 11 T
3 2 6
4 14 28
6 13
17 34
16 31
2 0 3
8 17 35
5 23 46
6 30 59
19 37
10 32 62
17 34

 +2  C
 +1  I
 G  O
 S  +1

 Undead 5
 Guard 2



16

Reference  addl paths 2


3 4 6
10 22 45
5 29 60
2 2 7
6 13
1 0 2
0 3
9 17 35
6 14
6 16 30
4 14 27
7 15 28
7 T
21 42
8 11 23

 F  +1
 M  +1
 J  N
 L  R






 Poison 4
 Return 4



17

Reference  addl paths 1

2 5 10
6 8 17
1 4
5 9 20
9 18
3 7
4 22 41
1 2 3
3 10 21
9 20 37
10 36 T
7 17 35
8 20 37
17 35

 B  +1
 +1  H
 G  J
 T  +1

 Ferocious 3
 Slay 6



18

Reference  addl paths 3

5 11 24
7 14 27
10 21
1 6 14
2 7
8 17
2 7 T
9 29 56
10 20
4 26 49
8 35 70
27 53
3 14 27
10 29 58
6 15 31

 D  +1
 P  E
 I  O
 M  Q

 Armored 2
 Escort 5



19

Reference  addl paths 2

1 2 4
10 38 74
8 26 48
11 20
2 13 27
0 2
3 13 27
5 21 T
6 13
6 14 28
15 31
7 20 42
12 24
9 36 70
4 22 41

 +1  B
 C  +1
 +1  N
 R  S

 Swarming 1
 Slay 3



20